

DESTINATION EARTH

OPPORTUNITIES & CHALLENGES

Nils Wedi



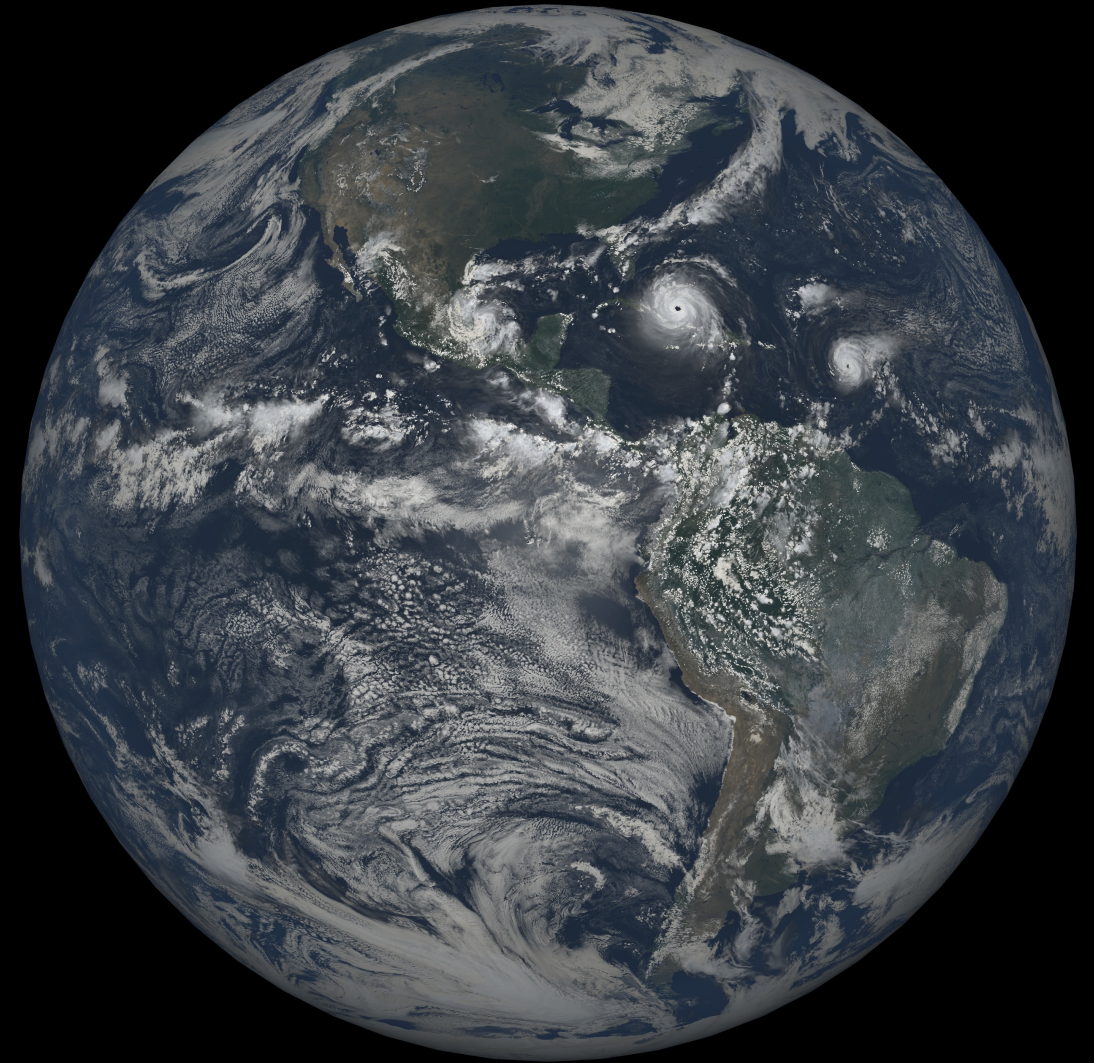
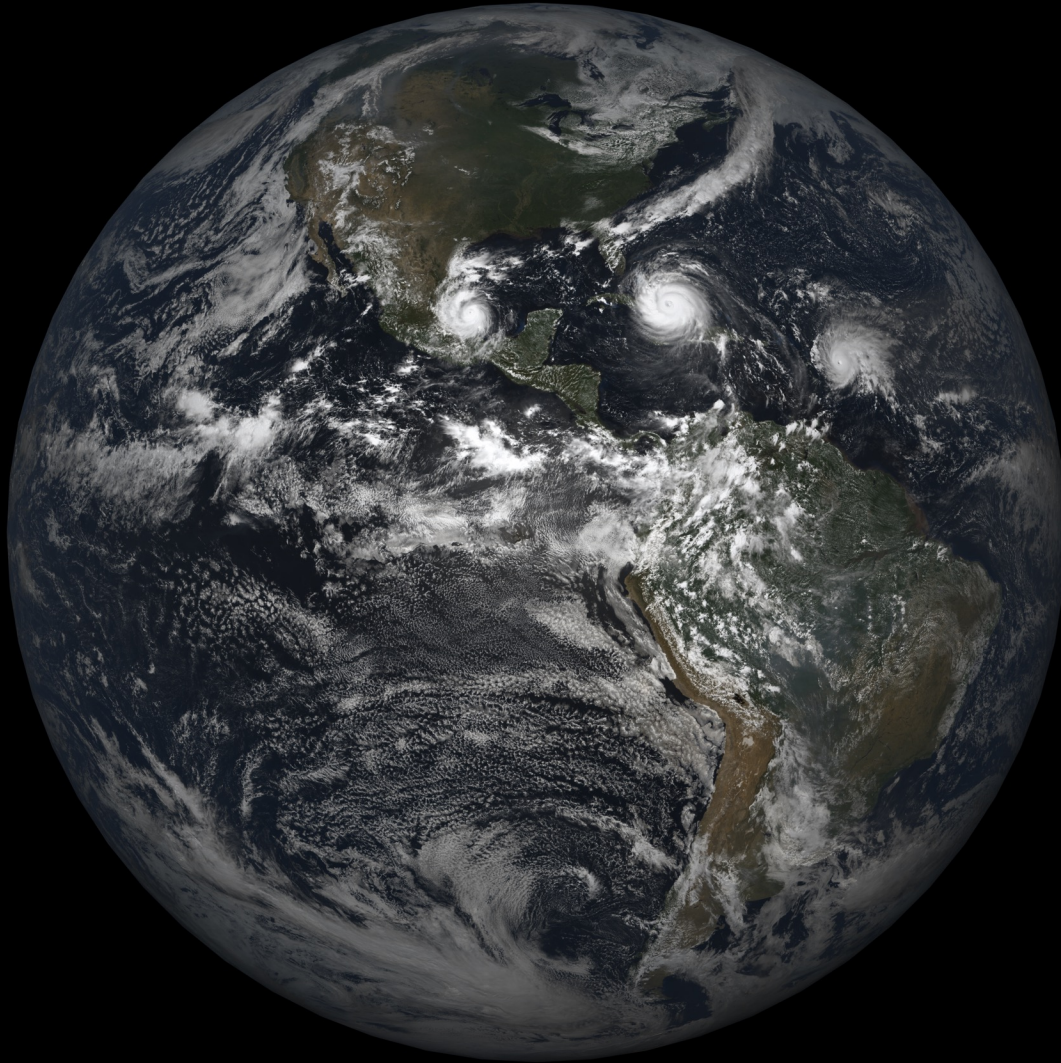
Funded by the
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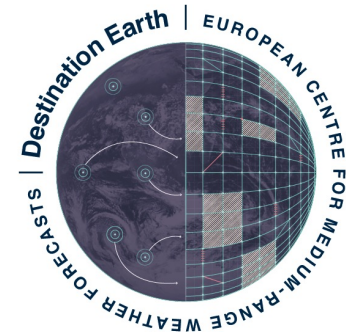
RTTOV-MFASIS: simulated imagery in the visible..

GOES16_ABI CH2_3_1 composite 20170908 1800 UTC

IFS FC+18h at 2.5 km



ECMWF's role in EU's Destination Earth (DestinE) initiative



Towards a Digital Twin Earth



ECMWF is responsible for the delivery of:

The DestinE **Digital Twin Engine** (DTE):

- common approach for a unified orchestration of Earth-system simulations and their fusion with observations, requiring **large-scale HPC** and data handling resources

Weather-induced and Geophysical **Extremes Digital Twin**:

- capabilities and services for the assessment and prediction of **environmental extremes**

Climate Change Adaptation **Digital Twin**:

- capabilities and services in support of climate change **adaptation policies and mitigation scenario** testing

DestinE entrusted entities



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DIGITAL TWIN ENGINE

- Framework for Digital twins Workflows
 - HPC adaptation /DT optimisation
 - IO and data workflows
 - Software management, controlling workflows, cloud environments, visualization
- *Think of a Game Engine type framework but for Earth Systems...*
 - Collection of API's and Services
 - Opt-in initial components portfolio in DestinE:

Workflow manager (e.g. ecFlow)

Data structures and Parallelization library (Atlas)

Model Plugin architecture for interactive capabilities including ML/AI

Key-Value Object Storage with Semantic Data access API (FDB)

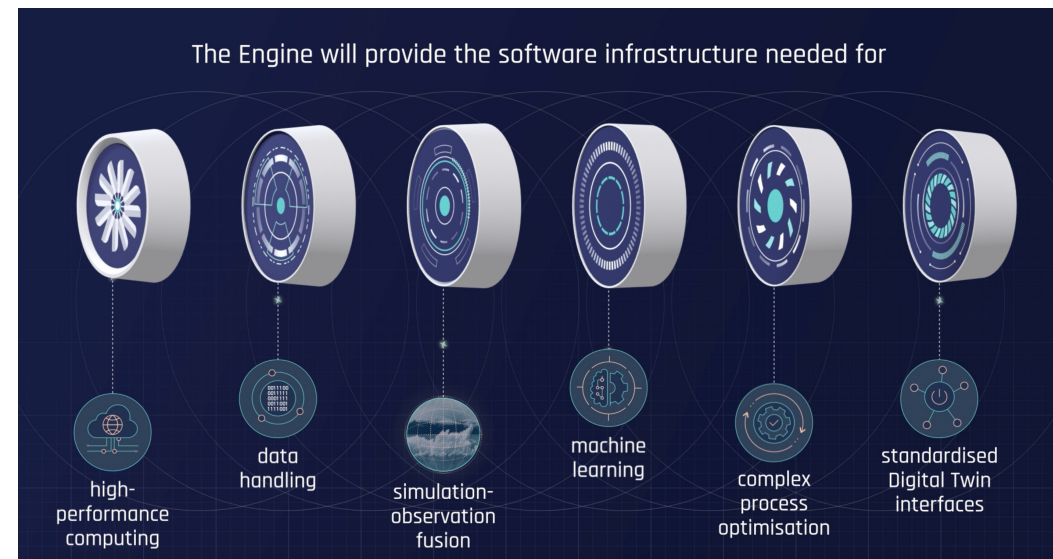
Multiplexing IO-Server API (MultIO)

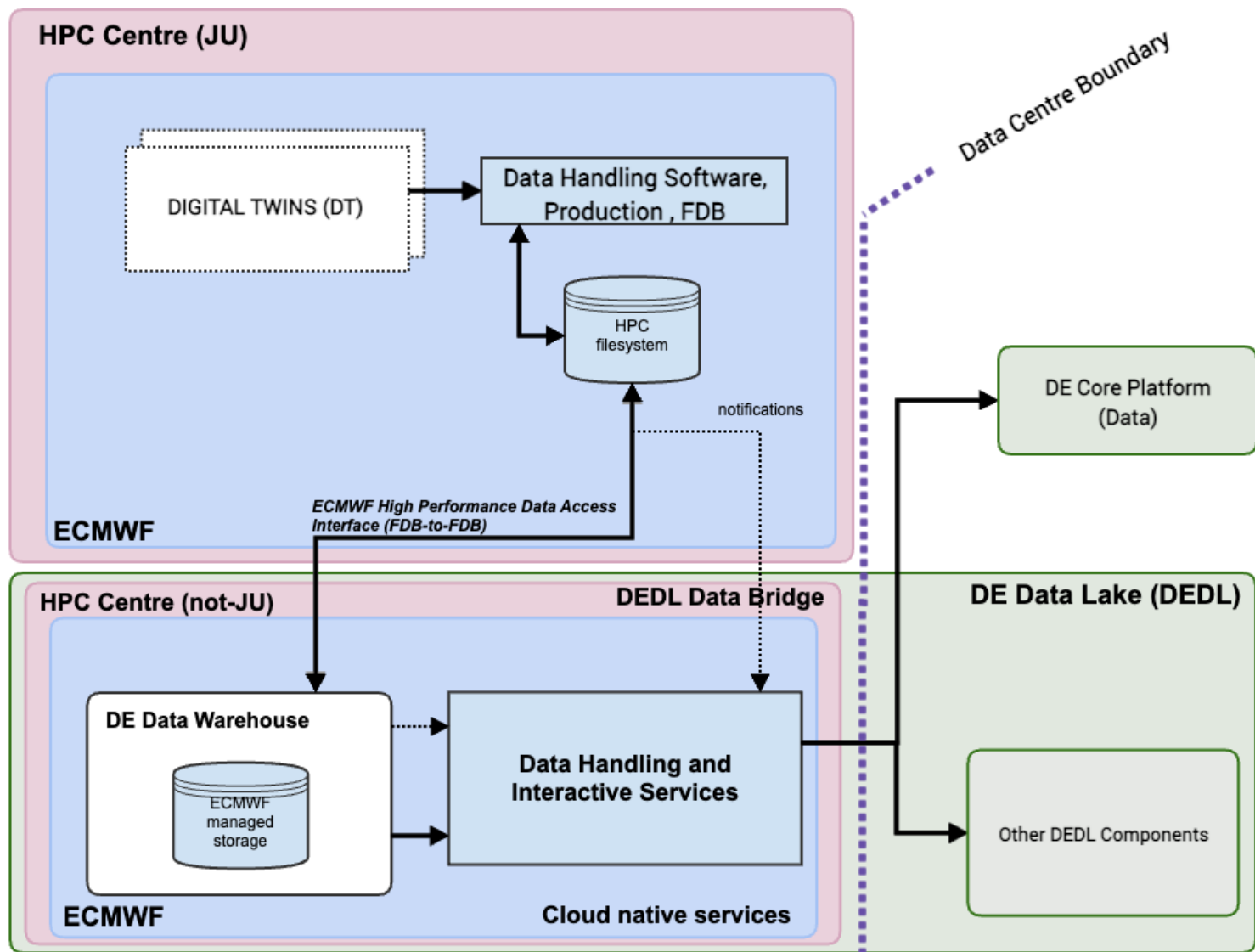
On-The-Fly Post-Processing API

Data Notification system (Aviso)

Data Cube API (Polytope)

Visualisation & Rendering services

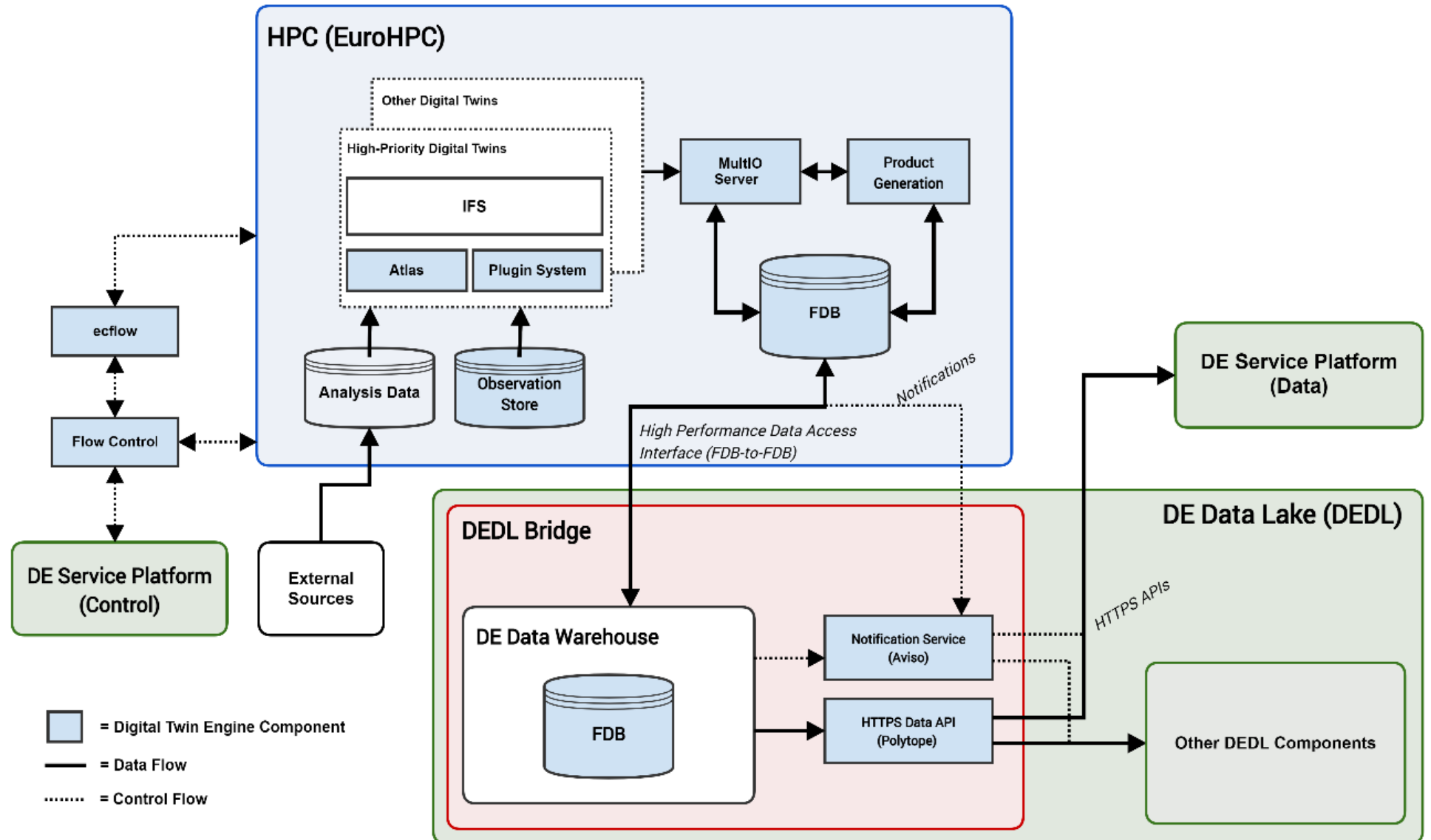




Components of the Digital Twin Engine (DTE), spanning multiple infrastructure components of Destination Earth

DIGITAL TWINS – INTERFACES

- Generation & Streaming of DT data on the HPC
- Processing on the fly and product generation
- Seamless transfer to the DEDL data bridge
- Subsequent hypercube extraction of selected Earth-system information to serve user requests or internal DEDL components that further harmonise user-triggered data requests



Components of the Digital Twin Engine (DTE), spanning multiple infrastructure components of Destination Earth

EUROHPC: €8 BILLION PROGRAMME TOWARDS EXASCALE

#EuroHPC (high performance computing) Joint Undertaking

The European High Performance Computing Joint Undertaking (EuroHPC JU) will pool European resources to develop top-of-the-range exascale supercomputers for processing big data, based on competitive European technology.

Austria, Belgium, Bulgaria, Croatia, Cyprus, Czech Republic, Denmark, Estonia, Finland, France, Germany, Greece, Hungary, Iceland, Ireland, Italy, Latvia, Lithuania, Luxembourg, Montenegro, the Netherlands, North Macedonia, Norway, Poland, Portugal, Romania, Slovakia, Slovenia, Spain, Sweden, Switzerland and Turkey.



- 3 large (O(100PFlops)) supercomputers in Finland, Italy, Spain
- 5 smaller ones (size of Archer in UK) in Luxembourg, Slovenia, Portugal, Czech Republic, Bulgaria
- 1-2 high-end supercomputer (~1000 Pflops) by 2024



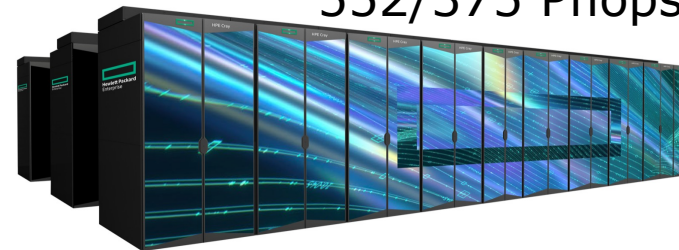
MareNostrum 5
~314 Pflops
*from July 2023

Supercomputers

Currently six EuroHPC supercomputers are under construction across Europe:

LUMI

LUMI Finland,
552/375 Pflops



*from Sept 2022

© HPE

The LUMI system will be a Cray EX supercomputer supplied by Hewlett Packard Enterprise (HPE) and located in Finland.

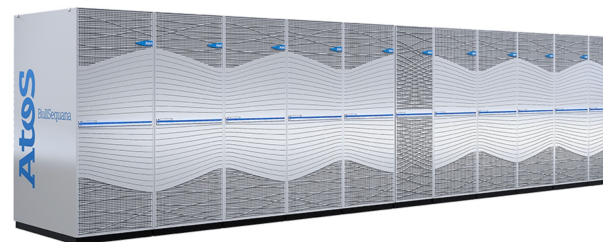
Sustained performance:	375 petaflops
Peak performance:	552 petaflops
Compute partitions:	GPU partition (LUMI-G), x86 CPU-partition (LUMI-C), data analytics partition (LUMI-D), container cloud partition (LUMI-K)
Central Processing Unit (CPU):	The LUMI-C partition will feature 64-core next-generation AMD EPYC™ CPUs
Graphics Processing Unit (GPU):	LUMI-G based on the future generation AMD Instinct™ GPU
Storage capacity:	LUMI's storage system will consist of three components. First, there will be a 7-petabyte partition of ultra-fast flash storage, combined with a more traditional 80-petabyte capacity storage, based on the Lustre parallel filesystem, as well as a data management service, based on Ceph and being 30 petabytes in volume. In total, LUMI will have a storage of 117 petabytes and a maximum I/O bandwidth of 2 terabytes per second
Applications:	AI, especially deep learning, and traditional large scale simulations combined with massive scale data analytics in solving one research problem
Other details:	LUMI takes over 150m2 of space, which is about the size of a tennis court. The weight of the system is nearly 150 000 kilograms (150 metric tons)

© Atos

LEONARDO will be supplied by ATOS, based on a BullSequana XH2000 supercomputer and located in Italy.

LEONARDO

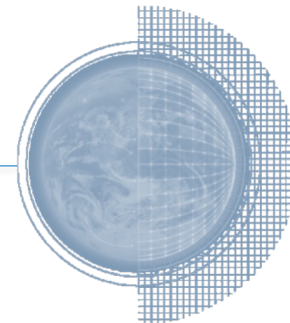
*from March 2023
Leonardo Italy:
322/249 PFlops



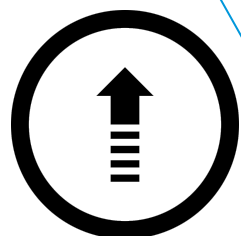
Sustained performance:	249.4 petaflops
Peak performance:	322.6 petaflops
Compute partitions:	Booster, hybrid CPU-GPU module delivering 240 PFlops, Data-Centric, delivering 9 PFlops and featuring DDR5 Memory and local NVM for data analysis
Central Processing Unit (CPU):	Intel Ice-Lake (Booster), Intel Sapphire Rapids (data-centric)
Graphics Processing Unit (GPU):	NVIDIA Ampere architecture-based GPUs, delivering 10 exaflops of FP16 Tensor Flow AI performance
Storage capacity:	Leonardo is equipped with over 100 petabytes of state-of-the-art storage capacity and 5PB of High Performance storage
Applications:	The system targets: modular computing, scalable computing applications, data-analysis computing applications, visualization applications and interactive computing applications, urgent and cloud computing
Other details:	Leonardo will be hosted in the premises of the Tecnopolo di Bologna. The area devoted to the EuroHPC Leonardo system includes 890 sqm of data hall, 350 sqm of data storage, electrical and cooling and ventilation systems, offices and ancillary spaces

Workflows

To open new horizons for machine learning, and blurring the real and the physical(ly simulated) world

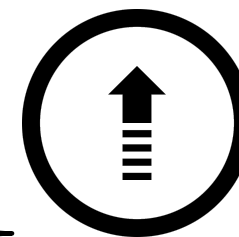
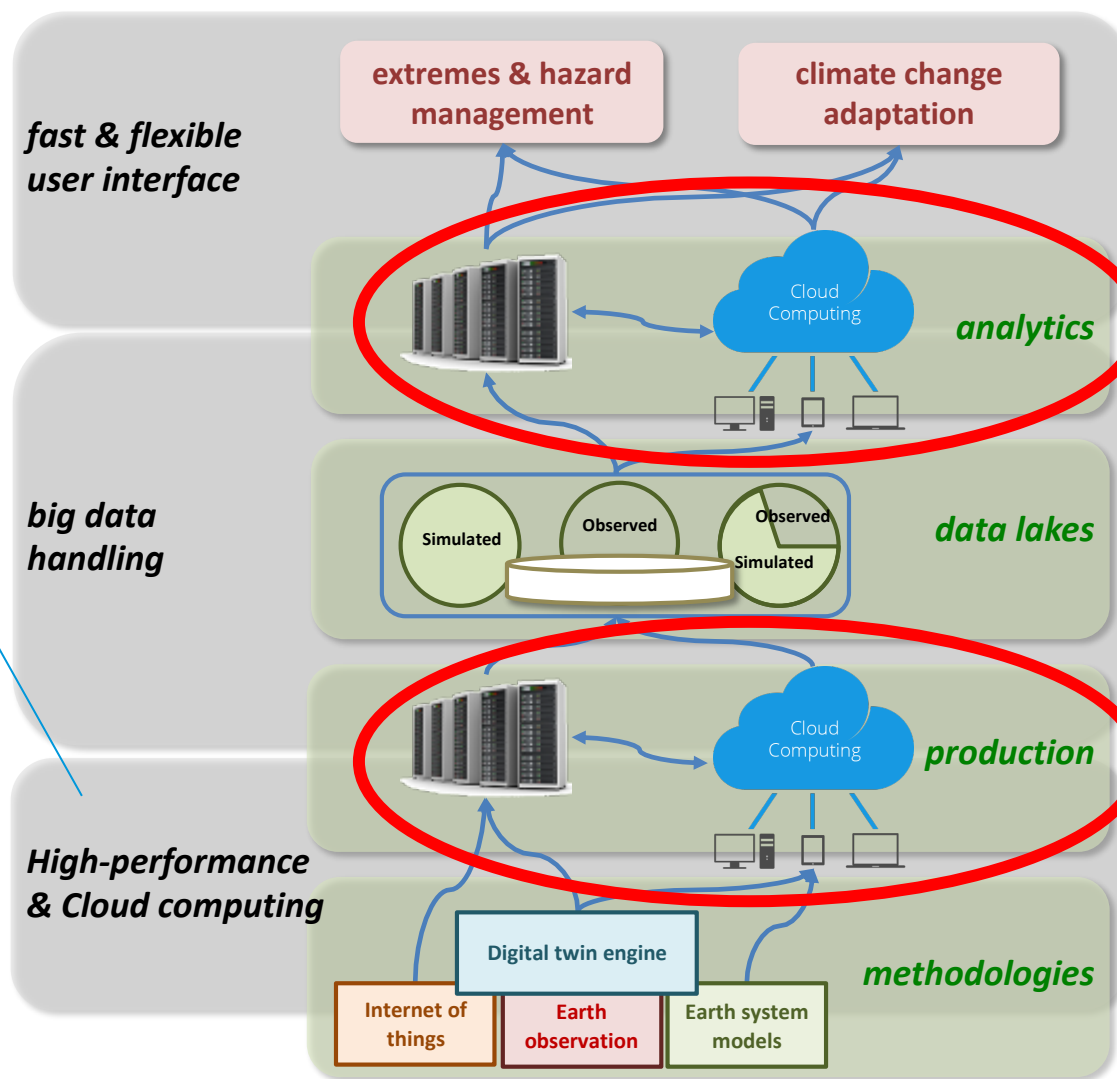


(1) Investment in adaptation to emerging & diverse HPC



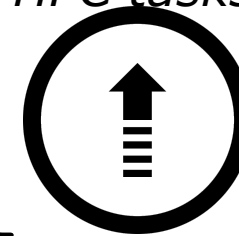
extreme-scale compute and data handling

(3) Edge-computing
On-the-fly processing
ML/AI data pipelines
Hypercube data access



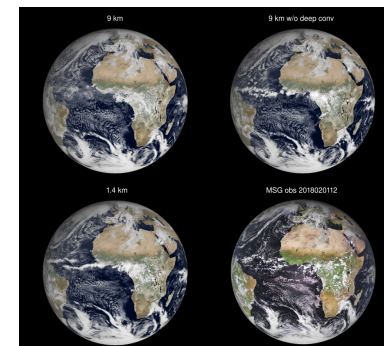
interactive workflow management

(2) Prototyping cloud-technology based IT infrastructures suitable for data & compute intensive HPC tasks



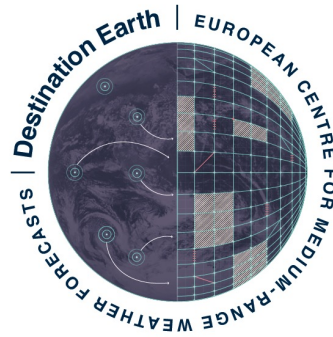
full integration of impact sectors

A science-to-services paradigm



Digital twins

DestinE's first two high priority Digital Twins: Content



Extremes and Climate DT:

- Earth-system observation fusion/assimilation and initialization
- Earth-system modelling and simulations **at storm-resolving scale, a few days ahead/multi-decadal**
- On-demand/configurability
- Use cases for selected impact-sectors
- Evaluation and uncertainty quantification
- Workflow set-up and monitoring on pre-exascale EuroHPC systems
- End-to-end demonstration at scale with timely delivery

On-demand Extremes DT

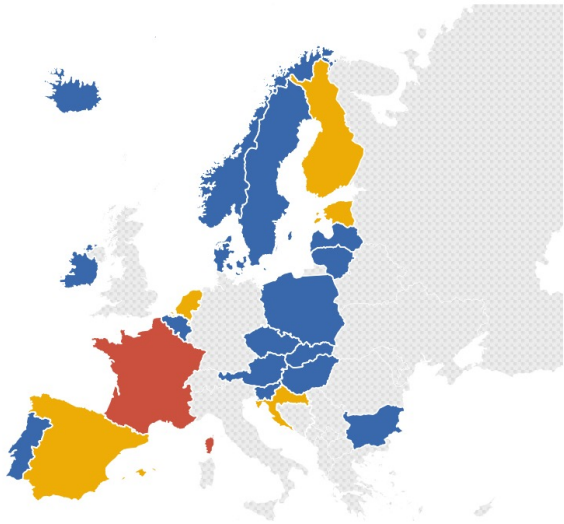
Flexible and scalable workflows for the monitoring and short-range prediction of extremes at sub-km scales, that are configurable and operable on demand; builds on the ACCORD prediction system and selected impact models



Meteo-France led consortium

Participant Countries and agencies

Sweden Spain Slovenia Slovakia Portugal Poland Netherlands Lithuania Latvia
Ireland Iceland Hungary Finland Estonia Denmark Czech Republic Croatia Bulgaria
Belgium Austria France Norway



Source: MeteoFrance • Hover in the countries to read the entities involved.
Yellow: Countries with another agency involved in addition to the National Meteorological service.

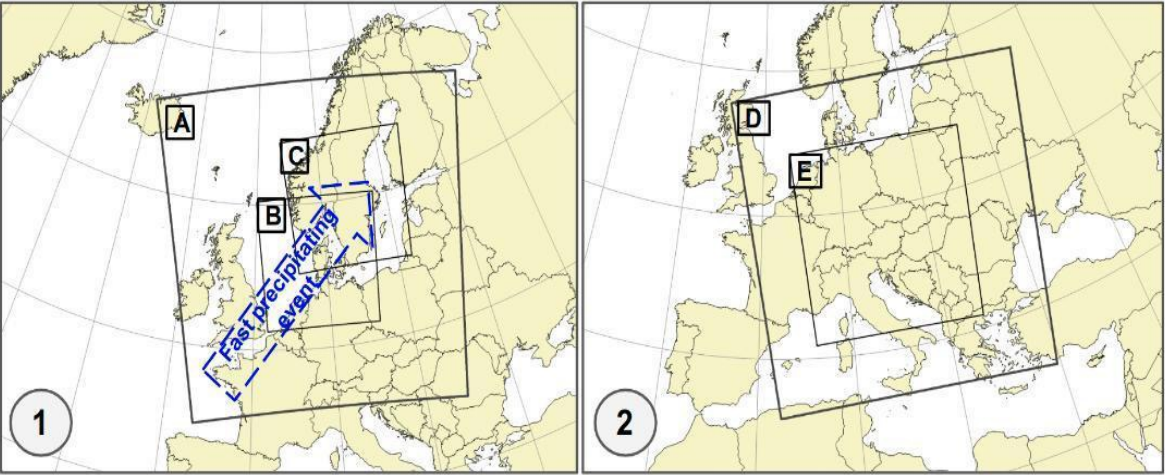


A Flourish map

Today's prediction systems



Examples of configurability



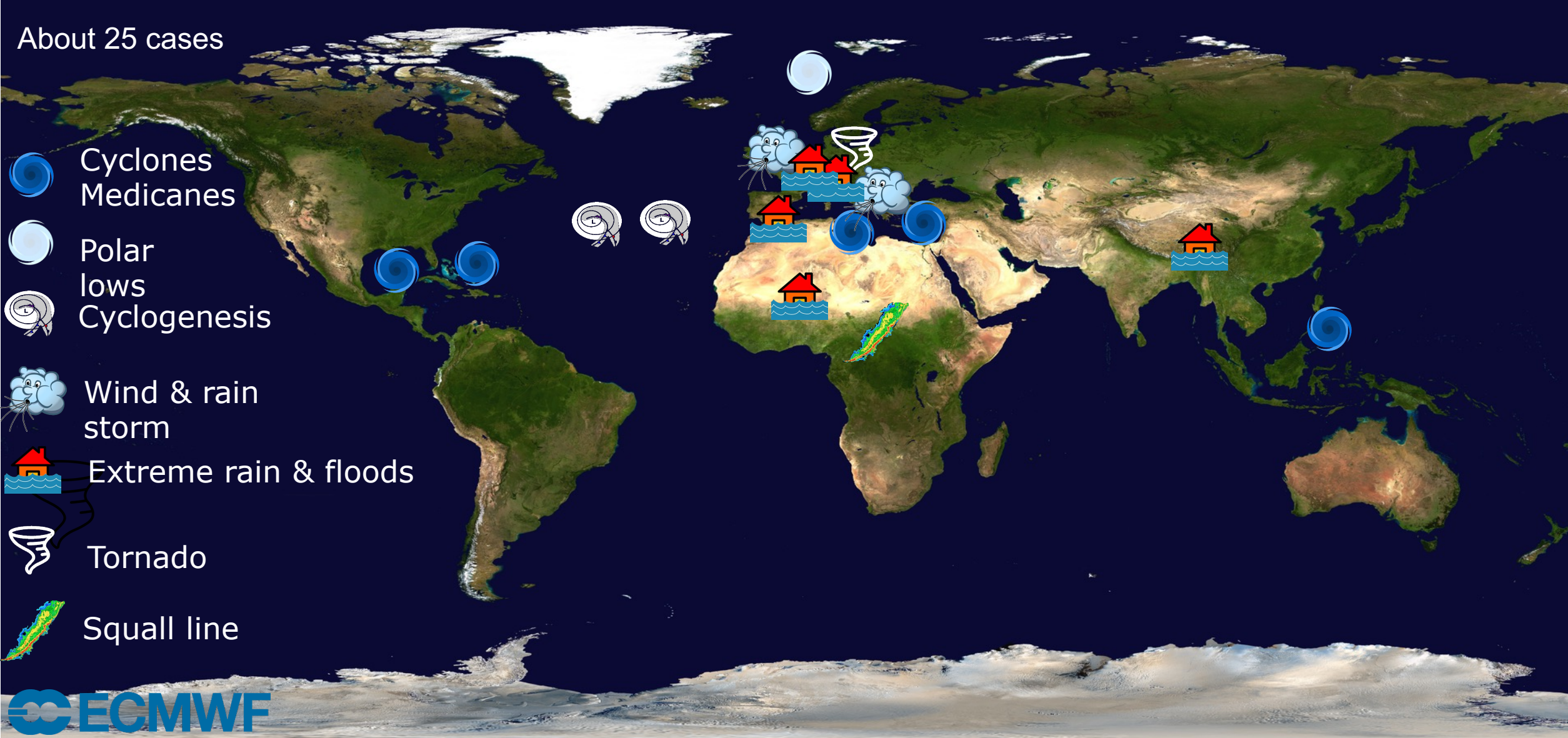
Continuous Extremes DT – initial extreme events cases (2016-2022)

5 days forecasts at 4.5 km with ECMWF IFS (and 9 and 29km equivalents)

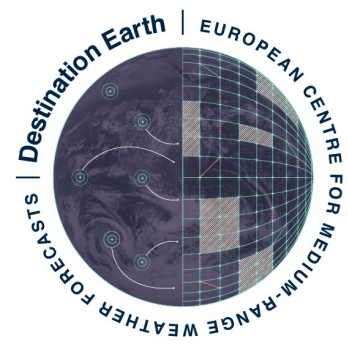


About 25 cases

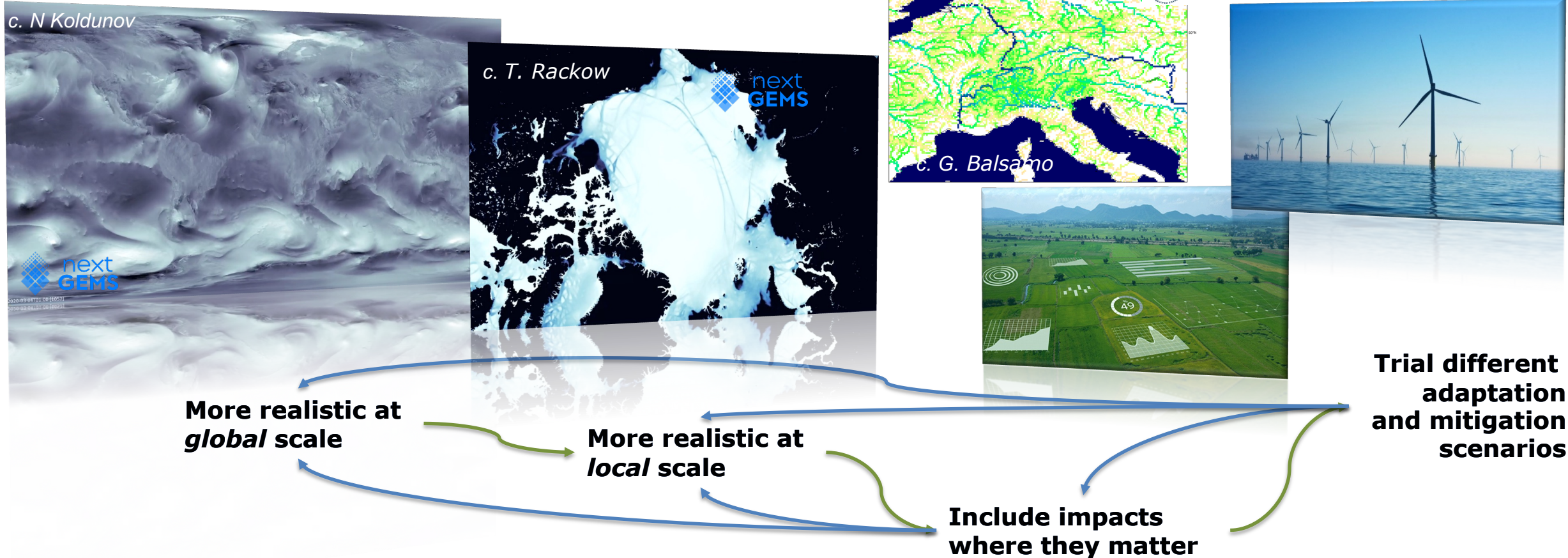
-  Cyclones
Medicanes
-  Polar
lows
-  Cyclogenesis
-  Wind & rain
storm
-  Extreme rain & floods
-  Tornado
-  Squall line



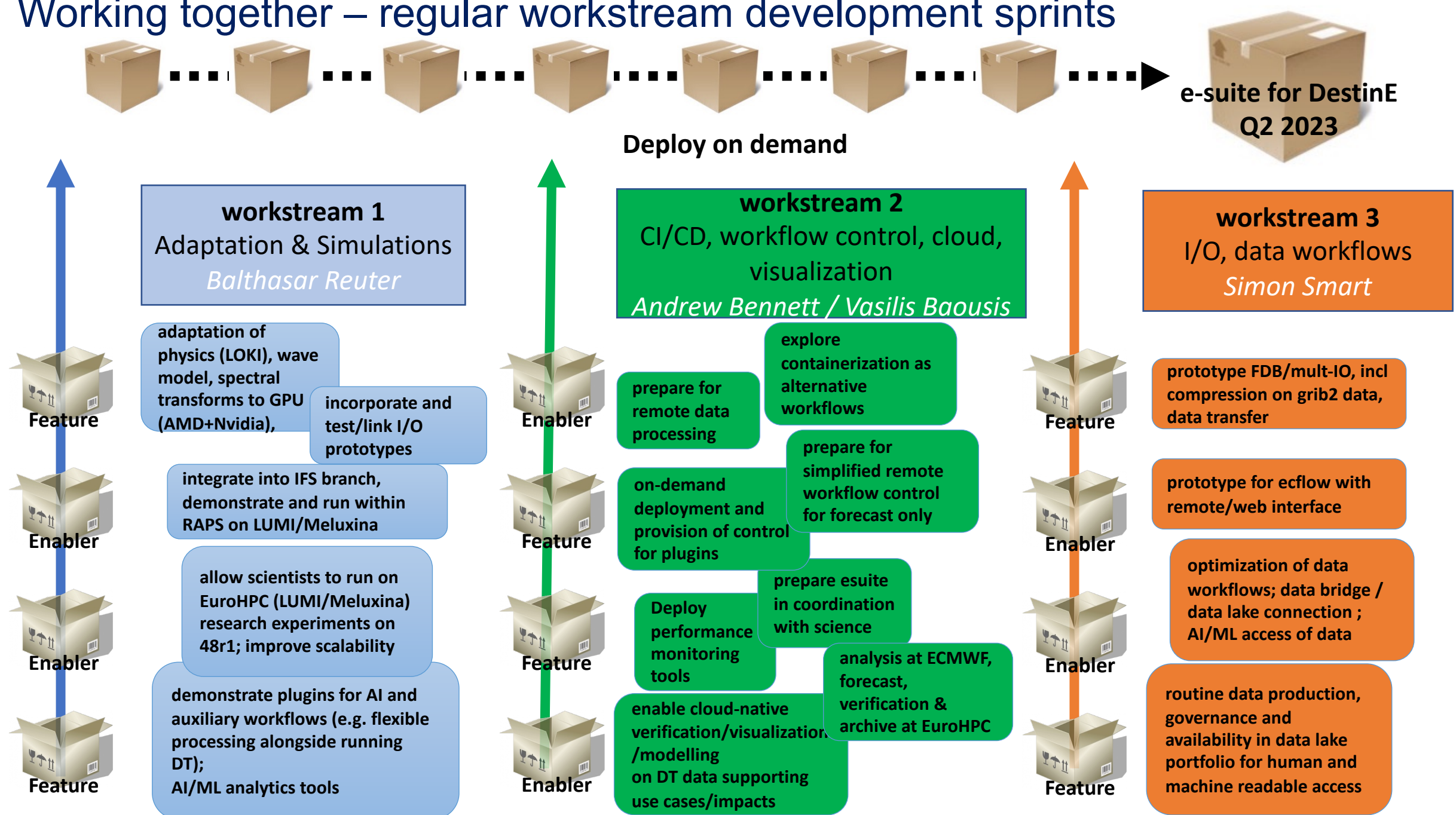
DestinE's Digital Twins: Quality + Impacts + Interaction



1. **Better simulations** based on **more realistic models**
2. **Better ways of combining all observed and simulated information** from entire Earth system = physical + food/water/energy/health **supporting action scenarios**
3. **Interactive and configurable access to all data, models and workflows**

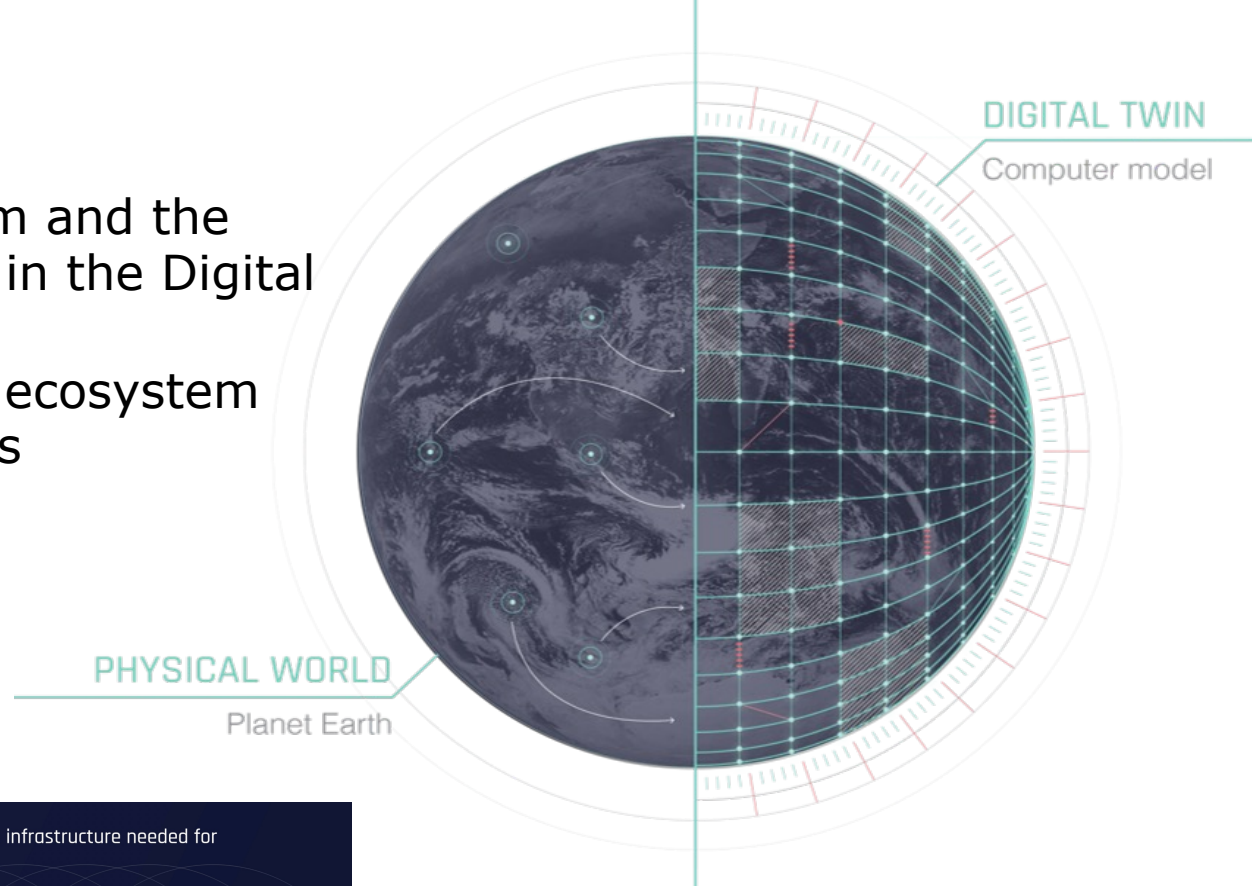
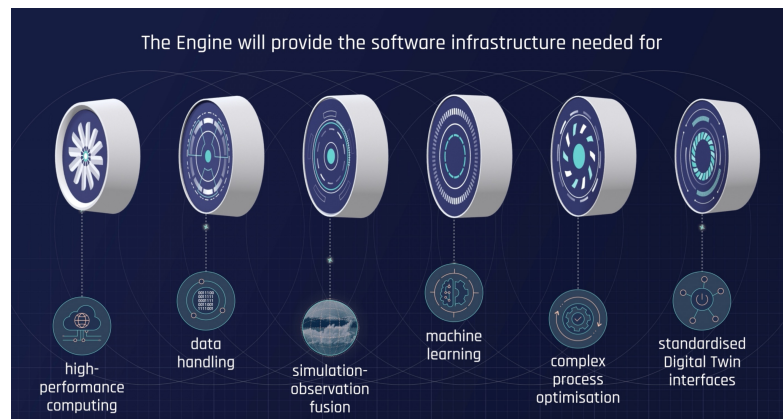
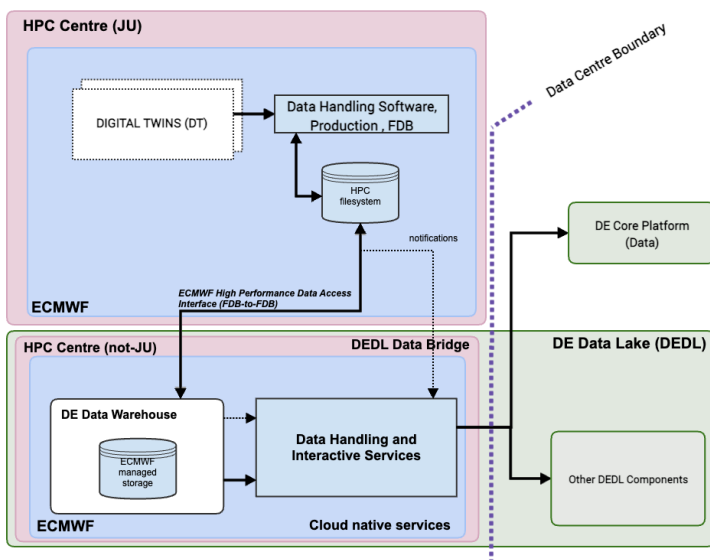


Working together – regular workstream development sprints



DIGITAL TWIN ENGINE

- Developments of digital twins of the Earth System and the supporting software and standards encapsulated in the Digital Twin Engine (DTE) components
- Earth-system data accessible in the wider digital ecosystem including associated compute & storage resources
- Working together to address complexity!



www.ecmwf.int/destine



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