

#### Improving the solver efficiency in the LFRic LAM

Christine Johnson

With thanks to the dynamics research team (Ben Shipway, Tom Melvin, Ian Boutle and Benjamin Buchenau).



#### What is the LFRic solver? Part 1

The governing equations can be written as

 $R(x^{n+1}) = 0$  where  $x = (u, \rho, \theta, \Pi)$ .

This includes dynamics forcings with semi-implicit timestepping, fast and slow physics and transport.

Let the state at time  $t^{n+1}$  and iteration k + 1 be

$$x_{k+1}^{n+1} = x_k^{n+1} + x'_k, \qquad x_0^{n+1} = x^n.$$

and solve using a quasi-Newton method:

$$L(x^*)(x'_k) = -R(x_k^{n+1})$$

where *L* is an approximation to the Jacobian, using the basic state  $x^* = x^n$ .

### What is the LFRic solver? Part 2

Solve a mixed solve equation using an iterative Krylov solve method and use the associated approximate Helmholtz equation as the preconditioner.

Mixed so

Mixed solve 
$$\begin{pmatrix} M_u & G \\ D & M_p \end{pmatrix} \begin{pmatrix} u' \\ p' \end{pmatrix} = \begin{pmatrix} -R_u \\ -R_p \end{pmatrix}$$
Reduce to one equation by substituting for u' and a diagonal  $M_u$ Helmholtz equation  $Hp' = \hat{R}$ 

There are **4 Quasi-Newton** iterations  $x_{k+1}^{n+1} = x_k^{n+1} + x'_k$ on every timestep.

So mixed solve is solved 4 times.

+ about 5 GCR iterations for each mixed solve + about 50 BiCGstab iterations of Helmholtz for each GCR iteration.

# How can we make the solver faster for limited-area regional models?

- **1. Orthogonal Mesh:** LAMs have a (rotated-pole) latitude-longitude mesh. i.e. it is orthogonal. This removes the off-diagonal terms of  $M_u$  so maybe we don't need the mixed solve.
- **2. Orography:** But what about the impact orography? a terrain following vertical coordinate isn't orthogonal.
- **3. Multigrid:** The global LFRic model uses a multigrid preconditioner, so can we make use of that in the regional LFRic model?

## Non-Orthogonality



Cubed-sphere mesh: a non-orthogonal mesh



Finite-element spatial discretization allows us to deal with non-orthogonality in LFRic – but we need to run the mixed solve as well as the Helmholtz.



This gives a dense massmatrix  $M_u$  - which contains the correlations of the finite element for each face of the cell.

### Exploiting orthogonality of the lat-lon mesh



An orthogonal mesh means it is possible to run the model without the mixed solve.

Hovmöller plots from the evolution of a gravity wave on a flat, cartesian mesh.



With mixed solve, time taken=65s

Helmholtz-only,

time taken=10s

125

# Orography



The terrain-following coordinate gives a nonorthogonal mesh.

- This causes problems with convergence of the mixed solve. For our real 1.5km UK domain, extra smoothing needed to be applied to the orography for the model to run.
- It is not possible to run with Helmholtz only.
- The UM lags the 'bendy terms' associated with the orography, so maybe we can use a similar approach.

going over mountains.

### What is the lagged orography approach?





Terrain-following vertical coordinates.

Remove the terms (in the finite-element mass matrix for wind) corresponding to vertical-horizontal nonorthogonality. Only in the LHS of the solver. They are still there in the mass matrix on the RHS.

### Lagged orography approach

**Lagged orography approach:** Separate the mass matrix  $M_u$  into two:  $M_u = M_{uu} + M_{uw}$  and lag the terms associated with  $M_{uw}$  at the previous iteration. This is equivalent to replacing  $M_u$  with  $M_{uu}$ in the LHS of the mixed solve. i.e. remove  $M_{uw}$ .





# Multigrid

- Use the existing multigrid method that is used in the global LFRic model.
- This is used to solve the Helmholtz equation, instead of BiCGStab
- How to deal with the lateral boundary conditions?



### Overall impact on efficiency



50% that of Krylov solve. (Flat 'aquaplanet' domain). Using **lagged orography** means that we can run UK domain without smoothing orography. Plus Helmholtz only gives furtherreduction (30% of cost) and lower than the UM.

#### Full model results



768 x 1024 domain, 70 levels, 24 hour run

### Conclusions

The lagged orography approach has been the key to unlocking the ability to make the solver more efficient. This is removing the impacts of non-orthogonality in the LHS of the solver but doesn't degrade the quality of the result – and has allowed us to use less orography smoothing.



- Introducing lagged orography means the mixed solve requires less iterations we are letting the quasi-Newton iterations do the work instead.
- Introducing lagged orography also allows the solver to work in Helmholtz-only mode and allows multigrid to work. These both give further improvements in the efficiency.